

GENERAL FUNCTIONS OF CIRCLES

Isolate (maintain a difference between the inside and outside) **Accumulate** (further increase this difference)

CHARGING A CIRCLE

- Regular breathing
- Do not have metal objects on you (unless it is a self)
- Trace the circle a first time and then you memorize it, the second time you charge (bring in our essence), the third time you stabilize (it means that your stick, if prepared, can cross it without interrupting)
- If you step out you interrupt it, if you cut it- it loses its function
- Circles can be charged from inside to outside or vice versa
- If the first circle has been drawn clockwise, the second will be anti-clockwise or vice versa
- Between the two circles a field of different potential is created
- Charge with one hand when establishing contact and needing to connect other parts
- Charge with two-hands when the connection is all outward
- You are a pivot, you will need to project your design on the ground
- The operation is to be done with your eyes closed
- The more perfect, the more precise, the better
- · You should look inside yourself while doing it

